

Arizona Junior Classical League

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THE BOOKLET

Please contact Magistra Palumbo with Questions

Convention Features

Colloquia Sessions

SEMINARS are presentations given by specialists on a particular topic. These aim to help with the expansion of knowledge and understanding of a given topic or field of interest. Both sponsors and delegates should attend seminars.

WORKSHOPS are scheduled at designated times to provide an opportunity for interested persons from all schools to come together to share and exchange ideas in a particular area of interest.

Bazaar

The purpose of the bazaar is to provide an opportunity for AZJCL and AZSCL chapters to raise funds to accomplish their JCL/SCL projects, and for AZJCL Convention participants to obtain goods promoting the JCL and the Classics.

Vendors at the bazaar must be registered for convention and may be AZJCL or AZSCL members or sponsors, selling for the benefit of local, state, or national JCL and/or SCL organizations.

All items sold must be in good taste. The sale of consignment or re-sale items is permitted with the profit of the sale going to the JCL/SCL group.

A Bazaar may not occur each year, depending on convention facilities.

That's Entertainment

That's Entertainment is a talent show in which JCL delegates compete for cash prizes. In past years, many excellent acts have appeared on the That's Entertainment stage. That's Entertainment may not occur each year, depending on convention facilities and scheduling.

Hospitality Lounge

The hospitality lounge will be open for sponsors and chaperones. See program for times and location.

Rules and Regulations

Code of Conduct

Delegates will adhere to all school rules. Please read these rules carefully. Your signature on the registration form acknowledges that you have read these rules and regulations and will abide by them. (YOUR PRESENCE

AT CONVENTION ALLOWS US TO PHOTOGRAPH YOU AND PUT YOUR PHOTOGRAPH ON THE FOLLOWING NJCL OUTLETS: WEBSITE, PUBLICATIONS, SOCIAL MEDIA, PROMOTIONAL MATERIALS, ETC.)

1. Your own name tag must be worn at all times. In the case when a name tag cannot be worn in a competition, the name tag must be carried by the student to the event. There will be a \$5.00 charge for replacing a name tag.
2. Do not bring valuable items such as personal CD players, boom boxes, MP3s, iPods, jewelry, cell phones, computers, etc. since neither JCL nor the host school will be responsible for any personal items lost or stolen.
3. Confetti, bubbles or rice are not allowed on campus.
4. JCL convention delegates are not allowed to use skateboards, roller blades, skates, bicycles or scooters on campus.
5. JCL delegates may not drive vehicles during convention.
6. Smoking is prohibited both indoors and outdoors on campus.
7. The use or possession of tobacco products by anyone under the age of 18 is prohibited by the state laws of Arizona. Possession of tobacco products by individuals under the age of 18 constitutes a major infraction of the rules. Delegates not complying with this regulation will be sent home at their parents' expense, but only after local authorities have carried out any required proceedings.
8. The use or possession of alcoholic beverages, illegal drugs, fireworks or weapons by anyone attending the JCL convention is strictly prohibited. Possession of alcohol, illegal drugs, fireworks or weapons constitutes a major infraction of the rules, and delegates will be sent home at their parents' expense, but only after local authorities have carried out any required proceedings.
9. No burning of candles or incense is allowed in rooms.
10. Individuals attending the JCL Convention are expected to use school-appropriate language throughout the convention. Lewd, obscene, or offensive language will not be tolerated.
11. AZJCL is committed to providing a climate that fosters respect for all those involved in our activities. As such, AZJCL prohibits harassment based on gender, race, color, religion, national origin, age, disability, sexual orientation, or protected activity (such as reporting alleged harassment).
12. Fire evacuation — when the fire alarm sounds everyone must proceed to the nearest stairwell and evacuate the building. Do not use the elevators on the host campus..
13. Tampering with fire alarms, fire-fighting equipment, elevators, or other safety and security equipment is strictly prohibited; it is a misdemeanor and is punishable by law. Campus fire alarms can be extremely sensitive so caution is required not to set them off.
14. Excessive noise or horseplay is to be avoided at all times. It is recommended that no tape players, CD players, radios, MP3s or IPODs be brought to the Convention. Any audio equipment played excessively loud will be subject to confiscation for the duration of convention.
15. Sponsors, chaperones and SCL members will adhere to all rules pertaining to the Convention and will behave in a manner that will set an example for all students at the convention.
16. JCL delegates, sponsors, chaperones, and SCL members who fail to adhere to all Convention rules will be notified as to whether or not they will be allowed to attend the following year's Convention.
17. Any destruction or damage of school property is strictly prohibited. Disciplinary action will include financial remuneration for such damage or theft. ALL areas of the campus must be left in the same condition as found on arrival. Window screens must not, under any circumstances, be removed; failure to comply will result in a fine.
18. Attendance at all General Assemblies is mandatory for all JCL delegates, sponsors, chaperones and SCL members.
19. Electronic devices such as (but not limited to) cell phones, music players and game-playing devices shall not be used during General Assemblies, workshops, seminars, test sessions, and Certamen.

20. Each delegate is expected to attend at least one seminar/workshop and to participate in at least two contests academic contests. It shall be the responsibility of JCL sponsors and chaperones to see that these expectations are met.
21. All Convention JCL delegates, sponsors, chaperones and SCL members are to remain on campus during the entire convention period. No side trips for sight-seeing in the vicinity are to be taken during the Convention period.
22. Failure to follow the above rules will result in being sent home at the expense of the parent/guardian and no refund shall be given.

Dress Code: JCL, SCL, Sponsors, Chaperones

All delegates, sponsors and chaperones will dress in good taste at all times. Examples of apparel in bad taste include but are not limited to: halter-tops, tube tops, spandex, see-through clothing, extremely form-fitting clothing, and clothing displaying objectionable language or symbolism. Additionally, skirts and shorts may not be higher than four inches from the knee. Shirts and shoes, slippers, sandals or sneakers must be worn at all times. Cut-offs may not be worn in place of swimming trunks in the pool. Swimwear may not be worn outside the pool area. **ROMAN ATTIRE MUST BE WORN FOR THE DAY IN OLD ROME BANQUET.**

Supervision

There must be at least one JCL sponsor from each chapter present at Convention. If there is no sponsor from your chapter, any and all delegates must secure a JCL sponsor from another chapter who will be willing to be responsible for your delegation. (see registration form.)

Each sponsor with the help of the State/Provincial Chair, if necessary, is responsible for finding chaperones for his or her delegates; there must be a male chaperone for every 12 boys and a female chaperone for every 12 girls. **EACH CHAPTER IS RESPONSIBLE FOR FINDING CHAPERONES FOR ALL ITS DELEGATES.**

Duties and Responsibilities of Sponsors and Chaperones

Because of the great variety of activities and competitions at this convention cannot be offered without participation by all sponsors and chaperones, adults in attendance are required to volunteer at various events offered. Please contact convention chair or state chair to inform them of preferred responsibilities.

About two weeks prior to the convention, contact personally (or send a written reminder to) the students of your delegation reminding them of their various commitments concerning graphic art projects, chorus, etc., and tell them what to be sure to bring with them, including proper attire.

On the way to the convention (if possible) review with your students the important contents of the white convention booklet, stressing the major rules of conduct and activities that are available for students at the convention.

While at the Convention, keep in contact with your students, and discuss the next day's activities with them if it is a two day convention.

Take attendance at assemblies and correct any inappropriate behavior.

For discipline and security reasons, sponsors and chaperones must patrol the campus several times a day.

Be sure that your students are awake in sufficient time each morning to be prompt at all activities.

All sponsors and chaperones are required to remain on campus. All sponsors and chaperones are required to attend the meetings planned for them.

Fellowship is mandatory for all sponsors and chaperones as well as delegates.

Contests

All delegates are required to participate in at least three contests. Students should register for contests on the basis of the grade and/or level of Latin they have most recently completed; however, no student may compete in the same level of Latin or grade level more than once at a JCL Convention, except for those in the “Level 5 or higher” category. Any first-year student beyond the half-year level must take the first-year level exams.

N.B.

Delegates must compete for all Academic and Certamen contests at their current Latin Level (i.e. a student enrolled in a course named “Latin III” must compete at Level III) or may compete on higher-level teams. A delegate shall not compete on a Certamen team lower than their current Latin Level. Delegates may compete at Level 1/Novice for Certamen if they are Level 1/2 or Level I. If a school’s course names do not include a numeric level, then the sponsor from that school must contact the state/academic/certamen chair who will consult sponsors from each school to determine the appropriate Latin levels for competition. A student who has never been enrolled in a Latin course must be registered as a Level I and must progress a level every year after.

A student who is no longer enrolled in a Latin course must be registered one level above the level they were last registered and progress a level every year after. Students found to be registered at the wrong level will be ineligible for awards. If students are found competing at the inappropriate level of certamen, the team on which the students are playing will forfeit points earned.

Academic Contests

There are four divisions for all contests: Levels I, II, III, and IV +. Each student must take tests on the level of Latin which has most recently been completed. **N.B. Tests may vary each year depending on the time, energy and expertise of the academic chair.**

The sources listed below are suggested sources and are not to be considered definitive ones, since questions may come from other sources as well.

(FROM NJCL)

Greek Derivatives—No knowledge of the Greek alphabet is necessary. Greek-English Derivative Dictionary, (B103/\$6.30), Dictionary of Latin & Greek Origins, by Bob Moore and Maxine Moore, (B113/\$19.95), both available from the Teaching Materials and Resource Center, The American Classical League, Oxford, OH 45056; and Latin and Greek in Current Use, by Burriss and Casson (ISBN 0135249910). See “Latin Derivatives” for free source materials.

Hellenic History—From the Helladic Period up to the death of Alexander. Ancient Greece from Prehistoric to

Hellenistic Times , by Thomas R. Martin (Yale University Press ISBN 0300084935); Ancient Greece: A Political, Social and Cultural History, by Sarah B. Pomeroy (Oxford University Press ISBN 0195097424).

Greek Life and Literature —History of Greek Literature by Moses Hadas (ISBN 0231017677), Handbook to Life in Ancient Greece by Leslie Adkins and Roy Adkins (ISBN 0816031118).

Latin Grammar - Levels 1/2 and I - Any first year Latin Text and A New Latin Grammar, Allen and Greenough (ISBN 1585100420).

Latin Grammar— Levels II, III, IV, and V - A New Latin Grammar, Allen and Greenough (ISBN 1585100420). (B39/\$23.50) available from the Teaching Materials and Resource Center, The American Classical League, Oxford, OH 45056

Mottoes, Abbreviations, and Quotations—Amo, Amas, Amat and More, Ehrlich: Latin authors and dictionaries of quotations (ISBN 0062720171). Latin Everywhere, Everyday, Elizabeth Heimbach, CD by James Chochola, Bolchazy-Carducci 2004 ISBN 0-86516-572-6

Latin Derivatives-Latin-English/English-LatinDerivatives Dictionary; go to <http://www.njcl.org/pages/njcl-certamen-references>. (thanks to James Greenwald, access has been granted to all of his hard work), Dictionary of Latin & Greek Origins, by Bob Moore and Maxine Moore. (B113/\$19.95) available from the Teaching Materials and Resource center, The American Classical League, Oxford, OH 45056; and Latin and Greek in Current Use, by Burriss and Casson (ISBN 0135249910).

Roman History— A History of the Roman People, by Heichelman, Yeo and Ward (ISBN 0130384801). A History of Rome, by M. Cary and H. H. Scullard (ISBN 0312383959). The Romans: From Village to Empire, by Boatwright, Gargola and Talbert (ISBN 0195118758). A History of Rome to A.D. 565, by Sinnigen and Boak (ISBN 0024108006). Livy: Stories of Rome, translated by Roger Nichols (ISBN 0521228166) A Handbook to Life in Ancient Rome (B461/\$29.95) by Leslie Adkins and Roy Adkins. Available from the Teaching Materials and Resource Center, The American Classical League, Oxford, OH 45056 (ISBN 0195123328).

Reading Comprehension—Latin 1/2, Latin I, Latin II, Advanced Prose (Levels III, IV, V, and VI), Advanced Poetry (Levels III, IV, V, and VI), Students of Levels III - VI may take ONE OR BOTH of the Reading Comprehension tests. On the Margin, Balme (Oxford University Press, ISBN 0199124000) is a good example for this competition.

Roman Life — The Private Life of the Romans, by Harold Whetstone Johnston, (ISBN 1410203506) Handbook to Life in Ancient Rome, by Leslie Adkins and Roy Adkins (B461/\$29.95), available from the ACL Teaching Materials and Resource Center, American Classical League, Oxford, OH 45056 (ISBN 0195123328).

Latin Vocabulary—Latin Word Building and Etymology, by J. D. Sadler (J6/\$2.00): Basic Latin Vocabulary, by Donald J. Brunel (B101/\$6.90) both available from Teaching Materials and Resource Center, The American Classical League, Oxford, OH 45056.

Mythology—Classical Mythology, by Mark Morford and Robert Lenardon (ISBN 0195153448); Meridian Handbook of Classical Mythology, by Edward Tripp (ISBN 0452009278).

Latin Literature—History of Latin Literature, by Moses Hadas (ISBN 0231018487)-- with very little after p. 352 except major Christian authors; The Cambridge History of Classical Literature, Vol. II Latin Literature

(ISBN 0521210437). A Handbook to Latin Literature by H. J. Rose (ISBN 0865163170). Latin Literature by Gian Biagio Conte (ISBN 0801862531).

Heptathlon —Seven sections, each with questions from mythology, Roman history and life, grammar, vocabulary, Latin derivatives, Greek derivatives and Reading Comprehension. N.B. This contest is a good practice for lower level students for the decathlon, which is for upper level students.

Ancient Geography - Most first and second year Latin texts, and historical atlas with maps of the Ancient Roman Empire and the Mediterranean world. Map of Rome. Roma Urbs Imperatorum Aetate (P100/\$37.00): Student Map of Rome (P101/.75¢), Handbook to Life in Ancient Rome, by Leslie Adkins and Roy Adkins, Chapters 3 and 5 (B461/ \$29.95), A Roman Map Workbook, by Elizabeth Heimbach (B326/\$26.25) all of which are available from Teaching Materials and Resource Center, The American Classical League, Oxford, OH 45056.

Classical Art - The purpose of this contest is for students to gain an understanding of classical times through the art of the period. The Art of Greece and Rome by Susan Woodford (ISBN 0521540372), The Oxford History of Classical Art, John Boardman, editor. (ISBN 0192853376) N.B. This contest will be in a separate evening session. It will involve viewing slides and other types of images.

Competitive Certamen

There are three divisions of NJCL Competitive Certamen: Novice, Intermediate, and Advanced.

- **The Novice level is ONLY for students who are registered as Latin ½ or Latin 1 at the convention.** Furthermore, students may only play once at the Novice level at convention. That is, students may NOT play at more than one state convention as a Novice - e.g. as both a Latin ½ and as a Latin 1 in the following year. If a student plays or is listed on a team's roster (or as an alternate) at the Novice level as a Latin ½ in one year, that same student **MUST** play at the Intermediate level or Advanced level in the following year, regardless of the level of Latin. There are no loopholes for this rule.

- Intermediate Division is for any student who is registered at the convention as a Latin 2 student or any level lower than Latin 2.

- Advanced Division is open to any JCLer, though it is designed for those competing as Latin 3 or higher.

- No student may enter more than one level of Competitive Certamen.

Each chapter may enter two Novice, two Intermediate and two Advanced Level Certamen team. It is up to each sponsor or a designated representative to organize those teams which they will be sending to compete at State. Teams are not required to submit their roster or notification of intent to play before competition. Every team will play at least three times. If students are found competing at the inappropriate level of certamen, the team on which the students are playing will forfeit points earned.

NJCL Certamen Question Categories

I. Language Skills

- Latin vocabulary, grammar and syntax, forms and inflections, derivatives and etymology, translation,

abbreviations and phrases in current English usage, oral comprehension.

II. Mythology (all levels)

- Gods and goddesses, heroes and heroines, Greek pre-history (the Trojan War, city foundation legends, etc.), Roman pre-history (Aeneas and the Aeneadae through Romulus and Remus).

III. History of the Ancient World

- On all levels: Roman history, 753 BC to the reign of Constantine, with only major events/leaders up to the fall of Constantinople.
- Daily life in the Roman World: All students will be expected to be acquainted with the daily life of the average Roman in Rome; as the level of competition advances, players are also expected to be familiar with ancient architecture, art and technology and with Roman governmental and military institutions.

IV. Literature (Advanced Level only)

- The important Roman authors from every period and all important works of Roman literature; rhetorical and poetic terms and devices (including the most important meters: dactylic hexameter, elegiac couplets and hendecasyllabic); recognition and analysis of passages from various authors. Students should pay particular attention to passages from the Aeneid, with identification of speaker and interlocutor.

Question Sources

Note: All of the sources listed in this booklet for the academic contests are considered sources for certamen.

IN ADDITION, COMPETITIVE CERTAMEN USES A LIST OF SOURCES AND REFERENCE MATERIALS THAT IS REGULARLY UPDATED ON-LINE. THE CURRENT LIST CAN BE FOUND AT <http://www.njcl.org/pages/njcl-certamen-sources>

All students and coaches should consult the above list for this year's contest. In addition, players should be aware that no source is correct 100% of the time. Many contain small errors here and there which are known to the moderators and question writers. In the event of a discrepancy or protest, the issue will be debated among the moderators and a resolution provided.

Open Certamen

The purpose of Open Certamen is to provide an opportunity for students who wish to engage in FRIENDLY competition to do so. There will be no chapter or school teams. Each team is randomly selected. Anyone chosen to be among the players on an official chapter or school Certamen team participating at this Convention is ineligible for this event. Also, registered alternates for Competitive Certamen teams are ineligible for Open Certamen. The designated purpose of Open Certamen is to allow those delegates without much previous practice the chance to experience Certamen on a fun level, without the pressure of Competitive Certamen. Winners in all levels will receive ribbons.

Creative Arts Contests

Students entering any of the Creative Arts Contests should read the following information very carefully.

Students may enter one or more of the creative arts contests; however, students may enter ONLY ONE category in EACH contest, e.g., submit one modern myth, enter one costume, enter one level of Dramatic Interpretation and Sight Latin Reading on upper levels (either prose or poetry, but not both) etc.

Students should consult the convention schedule carefully. All participants in any of the oral creative arts contests must NOT display chapter T-shirts, hats, etc. NOR their name tags during their presentations. However, name tags MUST be worn to participate in the Essay Contest (if there is an essay contest that year.).

Teachers should stress to their students that signing up for the contests below on the registration forms should serve as a commitment to participate in the contests at the convention.

Costume Contest

Male: www.njcl.org
Female: www.njcl.org
Couple: www.njcl.org

There will be no written test as part of the costume contest. However, the contestant will be expected to make a BRIEF statement about the costume and how it relates to the character; therefore, the contestant must have knowledge of Roman or Greek clothing style and a broad knowledge of the character represented. The contestant should be prepared to speak about the color, style, props, etc. selected for his/her costume. The entrant must make his/her own costume. Creativity will include the entrant’s imaginative use of materials to make props and costume; it will NOT be based on the oral presentation. The costume contest-rating sheet will be based upon the following criteria:

Points	
1. Authenticity	50
2. Attractiveness	15
3. Craftsmanship	20
4. Creativity of Interpretation	5
5. Overall Effectiveness	10
Total	100

The cost of the costume must not exceed \$40.00, excluding tax. For couples, this is \$40.00 per person. The value of all items, including borrowed items, shoes, jewelry, etc. MUST be included in the \$40.00 limit. Ten points will be deducted for exceeding this limit. Each entrant MUST submit all sales receipts for materials to the judge. Any estimated expenses of borrowed or recycled materials must be verified by sponsor’s signature and also inserted in the envelope. Ten points will be deducted for no receipts. A photo of the contestant(s) in costume must also be submitted at the time of confirmation. The photo must include the contestant’s name, school, level and category. Ten points will be deducted for no photo.

The following is a sample of the information which must be submitted at the contest office when the contestant confirms his/her intent to enter. A form for this information will be available at convention.

Name

School State

Year of Latin last completed Grade Level

Costume: Male Female Couple

Receipted Items — cost —

Recycled, Borrowed, Used Items, Estimated Cost

TOTAL \$

The individual's category must have ONLY one person entered; the couple's category must have ONLY two people entered. No other people may be part of the costume contest. A contestant may enter ONLY one category.

Dramatic Interpretation

Participants in the Dramatic Interpretation Contest must compete on the level of Latin last completed. However, no student may compete at the same level (except for those on level 5) more than one year. Contestants may enter only one advanced level, either poetry or prose, but not both. They are requested to have memorized their passages thoroughly prior to their attendance at the convention. The head judge may prompt at his/her discretion. In this contest, costume and props are NOT to be used. An introduction in English is NOT necessary and, if given, is NOT in any way to be considered in rating participants. A false start (i.e., no longer than the first line) will be allowed without a point deduction.

Use only the following texts. The exact selections are available on the NJCL website at <http://njcl.org/pages/njcl-creative-arts>.

Contestants should make sure their movements and gestures are appropriate to the content of the presentation. It is highly recommended that a student's local club sponsor should hear and approve the presentation before the contest. A carefully memorized selection is a sine qua non. Students and advisors are reminded that a poem (advanced poetry level only) must be recited in the appropriate meter, including elisions.

Presentation will be judged on the criteria listed below. The numbers listed in parentheses represent the point value which will be used in judging the advanced level poetry entries.

	Points	
1. Memorization	25	(25)
2. Character Portrayal and Depth	20	(20)
3. Pronunciation	20	(15)
4. Enunciation	10	(5)
5. Voice Control	5	(5)
6. Eye Contact	5	(5)
7. Natural Gestures and Appropriate Movement	10	(10)
8. Phraseology	5	(5)

9. Scansion (advanced poetry level only) 0 (10)

Total 100 (100)

Students entering Dramatic Interpretation who have any problems salient to the contest, such as corrected speech impediments, should send their name, contest level entering (specify boys or girls), and school to Palumbo.

English Oratory

Contestants are to write an original English oratory. The style should be similar to that of a classical orator. The subject is the theme of the convention. The student may utilize a prompter of his own but no cue cards. The student's oration should be three minutes in length; a contestant will be penalized 5 points if his speech is less than 2 minutes and 45 seconds or more than 3 minutes and 15 seconds in length (including introduction). There will be three divisions (grade 9 and lower), middle (grade 10), and upper (grades 11 and 12); students must compete on the grade level last completed. However, no student may compete on the same level (except for those on level 5) more than one year. Participants in English Oratory are requested to have memorized their passages thoroughly prior to their attendance at the convention. It is highly recommended that a student's club sponsor or a state chair should hear and approve the presentation before the contest. Judges will use the following criteria:

	Points
1. Introduction	5
2. Body of Oration	20
3. Conclusion	5
4. Delivery	20
5. Originality	10
6. Memorization	15
7. Adherence to theme & use of classics	15
8. Overall Effectiveness	10
Total	100

Students entering English Oratory who have any problems salient to the contest, such as corrected speech impediments, should send their name, school, state, and GRADE LEVEL last enrolled to Magistra Palumbo. All other entrants do NOT need to write.

Essay-This contest may not be offered at state convention due to time constraints.

Participants in the Essay Contest will examine translated passages of Latin authors and/or images of classical importance regarding a major aspect of Roman civilization. Each student will then write an expository essay based on a given thesis statement. No prior preparation is necessary; entrants must bring a pencil. Students must compete on the grade level last completed. N.B. Participants must confirm their intent to participate by the confirmation deadline published in the convention program. Essays will be judged on the following criteria:

	Points
1. Adherence to the guidelines above, e.g., reference to visual or passage, inclusion and support of thesis statement, expository essay. (The essay may be informative or persuasive in nature.)	15
2. Unity, coherence and theme development, e.g., introduction, definite and clear development, conclusion	15
3. Content, e.g., appropriateness, sufficient development of thesis	15
4. Originality/creativity	10
5. Historical allusion and accuracy	10
6. Mechanics, e.g., grammar, spelling, sentence structure	10
7. Word choice and vocabulary	10
8. Style and clarity	10
9. Neatness	5
Total	100

Latin Oratory

Participants in the Latin Oratory Contest must compete on the level of Latin last completed. However, no student may compete at the same level (except for those on level 5) more than one year. Contestants are requested to have memorized their passages thoroughly prior to their attendance at the convention. The head judge may prompt at his/her discretion. In this contest, costume and props are NOT to be used. An introduction in English should NOT be given. A false start (i.e., no longer than the first line) will be allowed without a point deduction.

There will be three divisions. Use only the following texts. The exact selections are available on the NJCL website <http://njcl.org/pages/njcl-creative-arts>.

Judges will use the following criteria:

	Points
1. Memorization	20
2. Pronunciation	15
3. Eye Contact with Audience	15
4. Natural Gestures and Oratorical Style	15
5. Enunciation and Voice Control	15
6. Phraseology and Interpretation of Passage	20
Total	100

Students entering Latin Oratory who have any problems salient to the contest, such as corrected speech impediments, should send their name, school, state, and level of Latin last studied to Magistra Palumbo. All other entrants do NOT need to write.

Modern Myth

A student may enter only ONE myth; if two or more myths are submitted, all will be disqualified. If a myth has been submitted in a previous year, it will be disqualified. The myth must be 500–1200 words. Myths which have less than 500 words or more than 1200 words will have points deducted on the basis of three points per

100 words. The entry may be in prose or poetry form. The title, grade level, and category must appear at the top of each page. Pages must be numbered. Three points will be deducted for violating any of these guidelines. Students must submit the modern myth with a cover sheet. This cover sheet file must include the name of the delegate, school, state, teacher's name, grade last completed, category, the total number of words, and the title of the myth. If the cover sheet file is missing the grade level, the entry will be disqualified. If any of the other cover-sheet information is missing, points will be deducted on the basis of three points per missing item.

The modern myth must be:

1. an original myth to explain the existence of some phenomenon in nature or modern culture (It should use classical Greek OR Roman mythological characters but not a combination of both; new, invented characters with classical names may also be used.);
2. a classical myth in modern dress or setting which should be recognizable through the plot and not from the names of characters (The writer must identify the original myth in a postscript to the story.);
3. a new myth using classical figures with the creation of minor new characters e.g., a new Hercules story.

In all categories, the writer should be careful not to contradict existing myths. New characters and/or new adventures may be invented, but no tampering with basic, traditional mythology should occur.

Entries will be judged on the following criteria:

	Points
1. Classical allusion/reference	20
2. Originality/creativity	20
3. Theme (central idea or purpose)	15
4. Style (tone, coherence, etc.)	10
5. Mechanics (accuracy in usage, grammar and spelling)	15
6. Overall effectiveness	20
Total	100

Sight Latin Reading

Contestants will be given a brief selection in Latin appropriate to the year of study completed: Level 1/2 and I, Level II, Advanced Level—Prose, or Advanced Level—Poetry; students must compete on the level of Latin last completed. However, no student may compete on the same level (except for those on level 5) more than one year. Students in advanced levels may enter poetry or prose, but not both. Contestants will be given a ten minute preparation period in which a dictionary, provided by the contestants themselves, may be used. Macrons will be provided on the selections to indicate long vowels. The students may make notes on the selections; no other scrap paper is allowed. However, at the conclusion of the preparation period, the passages and dictionaries will be collected; the contestants will be given an unmarked passage to use as they appear before the judges. The students will be expected to read the passage aloud in Latin.

Judges will determine comprehension by the quality of the contestants' reading; Each contestant will be judged using a rating of 5–4–3–2–1 for confidence, continuity, phrasing, word accent, vowels, syllabication, consonant quality, performance, elisions (poetry only), and scansion (poetry only). Both Classical and Liturgical

pronunciations are acceptable, but the contestant must inform the judges before performing if Liturgical pronunciation will be used.

Sight Latin Reading Judging Criteria—A Definition of Terms.

1. **conveyance of meaning:** This criterion measures the reader's comprehension of the text, as evidenced by an appropriate intonation pattern, pauses in suitable places, and other indications of understanding, including speaking audibly and expressively.
2. **continuity:** This standard evaluates the reader's ability to make the language flow: reading syllable-by-syllable earns a 1; word-by-word perhaps a 2 or 3; a smooth, continuous reading of a "whole" text, a 5.
3. **phrasing:** This criterion shows the reader's recognition of word relationships—adjectives said with their nouns, conjunctions and prepositions linked to the word groups they control.
4. **vowels:** This criterion checks the accepted pronunciation of vowels and diphthongs: e.g., *veni* = "way-nee," not "wee-nee." This includes differentiating between a short vowel sound and a long vowel sound: e.g. *hic* = "heec" and *hic* = "hick".
5. **syllabification:** This criterion recognizes the reader's ability to read the correct number of syllables and to divide words in appropriate places, e.g., a-gri-co-la, not ag-ri-col-a; com-ple-o, not comp-le-o.
6. **consonant quality:** This measurement evaluates a reader's ability to pronounce consonants appropriately, as #4 does for vowels: for instance, v = w and c = k in classical pronunciation, but v = v and c = ch before i and e in liturgical. It is generally not required that the r be trilled or tapped, but those readers who have mastered this sound should certainly be credited for its production. The pronunciation or omission of initial h will be accepted as long as there is consistency.
7. **word accent:** This quality shows a reader's consistency in placing the stress within a word properly, as in *a-gri-co-la*, not *a-gri-co-la*
8. **performance:** This category allows the judge to evaluate the overall effect of a reading.

Poetry Only:

9. **elision:** This criterion measures the student's recognition of regularly omitted vowels in scanned poetry. In general practice, the first of two vowels in sequence at word junctures is omitted—e.g., *puella amica* → *puell' amica*; similarly, the final *-um* is often omitted if the following word begins with a vowel—e.g., *magnum in bellum* → *magn'in bellum*.
10. **scansion:** This quality marks the pattern of long and short syllables determined not only by macrons and diphthongs, but also by position: a vowel generally becomes long if followed by two consonants, even if the second one is in the next word—e.g., the vowel of *sed* is usually short, but becomes long by position in *Sed Paulus mansit*.

Cave: While the reader of poetry should produce a rhythmic reading, the pattern should not be so exaggerated that a sing-song rendition results, with the rhythm becoming more important than the message. In well-written (and well-read) verse, the rhythm and sense will work together rather easily to produce a melodic reading.

Students entering Sight Latin Reading who have any problems salient to the contest, such as corrected speech impediments, should send their name, school, state, and level of Latin last studied to Magistra Palumbo. All other entrants do NOT need to write.

Slogan

This should be an original slogan or saying in English that would help publicize Latin or JCL. The slogan

should be suitable to fit a bumper sticker or a button. Each delegate may submit ONLY ONE ENTRY and must attend the convention in order to win; if two or more slogans are entered by one delegate, all will be disqualified. If a slogan has been submitted in a previous year, it will be disqualified.

Graphic Arts Contests

The following RULES apply to all Graphic Arts Contests. Failure to follow the rules in each category will result in disqualification. Only delegates properly registered and present at convention may submit projects.

1. All projects must be the work of the delegate alone, have been completed after the last state convention, have a recognizable classical theme, and be in good taste.
2. A delegate's name should not appear anywhere on the project, except in Scrapbook and Multimedia.
3. There should be no group projects except in Multimedia, Scrapbook, and T-Shirt.
4. Delegates may enter as many Graphic Arts contests as they wish but may have only one entry per area (e.g. one watercolor, one colored ink, one black ink, etc. in the Drawing and Painting division). It is the entrant's responsibility to report the correct media used. Projects entered in the wrong category may be disqualified. If a delegate enters more than one project in a category, all will be disqualified.
5. There should be no computer-generated materials other than in Computer-Enhanced Photography, Digital Scrapbook, Constructed Charts, Constructed Maps, Games (rules only), and Multimedia.
6. No project should be covered with glass, plastic, or lamination.
7. Do not use any copyrighted characters or ideas unless you submit a copy of written permission from the holder of the copyright as detailed below. If you use copyrighted material without permission, your project will be disqualified. This includes digital scrapbooks and multimedia projects.
 - a. If the work or idea you want to use was first published after 1922, it is probably protected by copyright. You must obtain permission in writing and submit it with your project. We will accept e-mails. Start early. It sometimes takes months to get permission. If the work or idea you want to use was published after 1922 and is NOT under copyright, you need to supply written proof of its copyright status as well.
 - b. Fair Use is the right to use portions of copyrighted materials for purposes of education, commentary or parody. You may use or display digital images in connection with presentations. An educational multimedia presentation may include:
 - i. up to 10% or 1,000 words, whichever is less, of a copyrighted text work, but no more than three poems by one poet, or five poems by different poets from any anthology.
 - ii. up to 10%, but no more than 30 seconds, of the music and lyrics from an individual musical work.
 - iii. up to 10% or three minutes, whichever is less, of a copyrighted motion media work (e.g. an animation, video or film image)
 - iv. a photograph or illustration in its entirety but no more than five images by an artist or photographer or no more than 10% or 15 images, whichever is less, from a published collective work.
 - c. For more detailed explanations, see :
http://fairuse.stanford.edu/Copyright_and_Fair_Use_Overview/chapter1/index.html
http://fairuse.stanford.edu/Copyright_and_Fair_Use_Overview/chapter7/7-b.html#3.
8. Fill out the 3x5 card below, on the website, or at Graphic Arts Registration, and attach it securely to the project in the lower right corner if possible.



Title/Description:

Date(s) Created:

Category:(i.e. Mosaics, Maps, etc.)

Grade Just Completed:

Additional Information: (i.e. inspiration, kits, materials used)

Translation of any Latin:

Cartoons and Greeting Cards

There are 2 separate categories. Be sure to read the Graphic Arts rules p. 19. The specific rules for Cartoons and Greeting Cards are:

1. Cartoons—may be either a single panel or a strip but not larger than 3x8 inches, exclusive of the matting, to avoid disqualification. All entries must be backed with a stiff mat board.
2. Greeting Cards—must be exactly 5x7 inches when folded to avoid disqualification. They may be serious or humorous and written for any occasion. They must use only Latin words. A translation of the Latin used must be on the 3x5 card, as well as an explanation of unusual techniques used.

The criteria for judging cartoons and greeting cards are:

1. Originality/Creativity
2. Design and Color
3. Effect of Humor/Message
4. Accuracy/Authenticity
5. Neatness
6. Correct Latin/English
7. Adherence to Rules

8. Overall Effect

Charts, Illustrated Quotations, Maps, Posters

There are 4 separate categories. Entries in Posters must measure exactly 22x28 inches to avoid disqualification. Charts, Illustrated Quotes, and Maps may use standard poster board that measures 22x28 or standard foam board that measures 20x30. Entries in these categories may be flat or three-dimensional, depending on the category. Be sure to read the Graphic Arts rules.

The specific rules for each category are:

1. Charts—must measure no bigger than standard poster board that measures 22x28 inches or standard foam board that measures 20x30 inches. They **TEACH!** Depictions of Hades and floor plans of buildings are classified as charts. There are 2 subdivisions. Delegates may enter either one but not both.
 - a. Drawn Charts – must be flat with nothing glued on and drawn entirely by hand.
 - b. Constructed Charts – may be three-dimensional with material attached to them i.e. stickers, computer generated pictures or text, construction paper, photographs. Be sure to credit all programs and non-original sources on the 3x5 card.
2. Illustrated Quotations —must measure no bigger than standard poster board that measures 22x28 inches or standard foam board that measures 20x30 inches. They should be hand drawn and illustrate a recognizable Latin quotation from an original Latin source. This may be, but is not restricted to, the convention theme. The Latin quotation must appear on the project.
3. Maps—must measure no bigger than standard poster board that measures 22x28 inches or standard foam board that measures 20x30 inches and contain no computer generated material to avoid disqualification; may vary in media (e.g., textile reproductions). They **SHOW WHERE!** Be consistent in the language(s) used for labeling place names. **There are 2 subdivisions. Delegates may enter either one but not both.**
 - a. **Drawn Maps – must be flat with nothing glued on and drawn entirely by hand.**
 - b. **Constructed Maps – may be three-dimensional with material attached to them i.e. stickers, computer generated pictures or text, construction paper, photographs. Be sure to credit all programs and non-original sources.**
4. Posters—must measure exactly 22x28 inches to avoid disqualification. They **SELL!** Posters must sell an idea, a motto, or a slogan in English in an original and creative way. They must show relevance to Latin, Greek, JCL or the classical past. The poster may be used to attract membership into JCL. The best posters could be made into promotional material to be distributed by the Teaching Materials Resource Center. Delegates must agree to this when they enter the poster contest.

Criteria for judging are:

1. Originality/Creativity
2. Degree of Skill
3. Design and Color
4. Accuracy/Authenticity
5. Adherence to Classical Theme
6. Neatness
7. Adherence to Rules
8. Correct Spelling and Latin/English Usage
9. Overall Effect

Drawing and Painting

The 9 categories in Drawing and Painting are: 1. Acrylic or Oil; 2. Black Ink (including block printing); 3.

Black Pencil; 4. Chalk or Pastel; 5. Charcoal; 6. Colored Ink; 7. Colored Pencil; 8. Mixed Media (any combination of these specific 8 media, no matter how minor) N.B. Introducing a 9th medium does not constitute Mixed Media; 9. Watercolor (including water markers done with a brush); All Drawing and Painting are two-dimensional on one piece of paper. There should be no paste-ons.

Be sure to read the Graphic Arts rules p. 19. The specific rules for Drawing and Painting are:

1. Do not enter groups of pictures, as they cannot be judged fairly against a single picture.
2. All entries must be mounted on a stiff mat board. Acrylic and Oil and Mixed Media are permitted to use canvas.
3. Pictures (excluding the mat) must be a minimum size of 8x11 inches and a maximum of 16x20 inches. Canvas must be a minimum size of 8x11 inches and a maximum of 20x24 inches.

The criteria for judging are:

1. Originality/Creativity
2. Degree of Skill
3. Design and Color
4. Accuracy/Authenticity
5. Adherence to Classical Theme
6. Neatness
7. Adherence to Rules
8. Overall Effect

Handicrafts

The 10 categories in Handicrafts are: 1. Decorative Stitching - smaller items including embroidery, counted cross stitch, needlepoint; 2. Dolls; 3. Games; 4. Jewelry; 5. Large Models; 6. Mosaics; 7. Other Textiles—including quilts, batik, T-shirts, weaving; 8. Pottery; 9. Small Models; 10. Sculpture. Glass has been eliminated as a category.

Be sure to read the Graphic Arts rules p. 19. The specific rules for handicrafts are:

1. Decorative stitching (small items)
 - a. No kits or patterns should be used without major changes.
 - b. Embroidery, weaving, and sewing are included in this category.
 - c. Work should be neatly done, flat, not puckered, with even and uniform stitches, and with no knots or dark threads showing through from the back. In cross-stitch, all the stitches should cross the same way.
2. Dolls
 - a. Only handmade dolls may be entered; in order to support and validate the entrant's creativity no purchased kits or patterns should be used without major changes.
 - b. Delegates may enter a single doll or a group of dolls; dolls may be monsters as well as recognizable historical or mythological characters.
 - c. The workmanship and neatness of dolls are essential aspects considered by the judges.
 - d. Entrants are urged to complete as much stitchery as possible by hand.
3. Games
 - a. All writing must be legibly presented in ink.
 - b. Must be in a box or container, which complements the game board with a list of equipment (so pieces don't get lost).
 - c. There should be no computer-generated graphics, but printed rules are acceptable.

- d. Entrants are encouraged to make as many elements of the game by hand rather than using purchased game pieces or pieces from common board games.
4. Jewelry
 - a. Must be handmade only.
 - b. Workmanship and neatness are essential aspects considered by the judges.
 - c. Should be mounted to protect the art.
5. Large models
 - a. Must be larger than 12 inches in height, width and depth.
 - b. Must be more accurate and intricate in detail than smaller models.
 - c. More credit will be given to projects with a majority of hand made elements.
6. Mosaics
 - a. Should be made on a firm background—not cardboard, unless paper tesserae are used.
 - b. Whatever type of tesserae are used, the entire space should be covered, including the background area, but only by one layer of rice, rocks, etc. Do not build up or overlap tesserae. Do not leave spaces between the tesserae. Tesserae should be approximately the same size and thickness to give a fairly level finished product. They should be individual, separately colored pieces, and firmly attached. Lines drawn to place tesserae should not show, and there should be no lines painted on the surface of the finished mosaic.
 - c. Remember that Roman mosaics were usually floor surfaces and meant to be walked upon. They were not just pretty pictures.
7. Other textiles (large items)
 - a. Batiks, banners, and T-shirts with glued-on or painted letters or designs should be entered in this category.
 - b. The same basic rules apply as for decorative stitching.
8. Pottery
 - a. Must be handmade only—no molds.
 - b. Must be a container of some sort (vase, jar, urn, sarcophagus, etc)
9. Smaller Models
 - a. Must be 12 inches or smaller in height, width, and depth - They should be able to fit in a 12x12 x12 box
 - b. Must be actual three dimensional representations of objects, not flat pictures
 - c. More credit will be given to projects with a majority of hand made elements
10. Sculpture
 - a. Must be handmade only – no molds.
 - b. Must be a figure of some sort, either done in the round, or a relief cut from a flat surface.
 - c. Should have a base to protect the art.

The criteria for judging are:

1. Originality/Creativity
2. Degree of Skill
3. Design and Color
4. Accuracy/Authenticity/Hand made elements
5. Adherence to Classical Theme
6. Neatness
7. Adherence to Rules
8. Overall Effect

Impromptu Art

This contest is designed to challenge a participant's artistic skills by asking the contestant to create a piece of

art extemporaneously. The following materials will be available at the contest site: glue, construction paper, newsprint, scissors, colored pencils, markers, cardboard, a stapler, tape, and a fixing agent. In addition, contestants may bring only the following items - pastels, charcoals, watercolors and brushes. Upon arrival at the contest, each artist will receive six or seven items representing a classical theme. These items must be incorporated into the final product, e.g. a picture of a bust of Julius Caesar or a Doric column. The artists will have 45 minutes to produce their creations.

The criteria for judging are:

1. Composition
2. Technique
3. Focus
4. Innovation
5. Presentation

Multimedia

Be sure to read the Graphic Arts rules.. The specific rules for Multimedia are:

1. The presentation should be on a flash drive/jump drive (PowerPoint slides how, Macromedia Flash presentation etc.) and should run without any intervention after the start. Be sure to add any external software for viewing on the flash drive/jump drive. The apparatus for showing these projects will be available at the convention. Bring a second copy for backup. The flash drive/jump drive should be in a sturdy envelope. On the outside of the envelope, indicate how to run the program (i.e. Open in PowerPoint; run as DVD etc.) Please note the 30-second rule for borrowed music found in the general rules for Graphic Arts (p. 19).
2. Delegates must do all the work by themselves.
3. The theme of the entry may be Roman history or culture, mythology, relevance to and promotion of Latin, Greek, JCL, or the convention theme. The entry may be used to attract membership into JCL. The best could be made into promotional material to be distributed by the Teaching Materials Resource Center. Delegates must agree to this when they enter this contest.
4. The maximum length for these presentations is 5 minutes. Give proper credit to pre-recorded music and media. Please refer to the copyright guidelines listed with the general Graphic Arts rules. Quality is more important than quantity. There may be group entries, but the presentation may be entered only once and at the highest-grade level of the entrants. Inquiries should be addressed to Magistra Palumbo.

The criteria for judging are:

1. Adherence to Classical Theme
2. Skillful Development of Theme
3. Technical Quality
4. Content
5. Overall Impression

Photography

There are two distinct categories in Photography: Traditional and Computer-Enhanced. A student may enter one photograph per category. Be sure to read the Graphic Arts rules.

The specific rules for Photography are:

1. An entry must be a single photograph no larger than 8x10 inches.
2. The photo may be matted.
3. A date printed on the picture will detract from the overall effect of the picture.

4. All entries must be printed on photographic weight paper.
5. Entries may be either color or black and white.
6. The 3x5 card must include the date and location of the photo.
7. The following photos are unacceptable: anything taken from the Internet, CD Rom, or other electronic sources; slides; copies made from commercially produced slides or prints, including copies of pictures in books, museums, computer-produced photos, etc.
1. Traditional Photography: This category is for photographs taken either with a traditional or digital camera. The only thing that can be done to a photograph is cropping and printing it. Nothing may be added to the picture after it is printed. If any special effect is used in taking the picture or in the darkroom when printing it, this should be noted on the 3x5 card.
2. Computer-Enhanced Photography: This involves modifications to a photograph after it is taken and then scanned or loaded into a computer. It may include changing the color, changing the background, superimposing one photo over another, adding distortions or shadows, etc. via a computer. Entrants must describe the enhancement process on the 3x5 card. For instance, you should describe any filtering (e.g. gamma correction), cropping, or resizing. You must also state the name of the software package used to modify the photo. All materials must be the original work of the entrant. You may not use material from any source other than your own digital photographs. N.B. These photographs must still be printed on photographic weight paper.

The criteria for judging are:

1. Classical Theme
2. Technical Execution
3. Content of Photo
4. Composition
5. Visual Impact / Creativity

Scrapbook

Chapters may enter either a digital or a traditional paper scrapbook, but not both. Be sure to read the Graphic Arts rules.

The specific rules for Scrapbook are:

1. All materials in the scrapbook must pertain to the current school year or to the period after the last state or national convention. The scrapbook must be entirely new. No materials from previous scrapbooks may be used.
2. All materials used in the scrapbook must pertain to Latin, the Classics, or the Junior Classical League and must not be secondary or incidental in nature. Materials that are directly related to the activities of the Junior Classical League may be included (maps, brochures, etc.).

For Paper Scrapbooks:

1. All paper Scrapbooks must meet the following size restrictions:
 - a. The pages of the scrapbook may be no larger than 22x28 inches (poster board size).
 - b. The notebook or box containing the pages of the scrapbook must be only as large as is necessary to contain the pages. You will be penalized 5 points if you fail to follow the size limit.
2. Paper Scrapbooks must be in one volume but may be of any shape, excluding scrolls. They should, however, be easy to handle. No glass covers will be permitted, however mica and Plexiglas will be allowed. You will lose all 5 Practicality points with a purchased scrapbook.
3. Judging criteria for Paper Scrapbooks:

- a. Cover, Practicality — 20 points (5 for Artistic Value: Is the cover drawn and/or designed well? No design = no points. 5 for Originality and Cover Design: Is there an original design or an original spin on a commonly used design? Is the quality high? 5 for Overall Practicality: Is the book sturdy and neat and no larger than 22x28 inches? Too large or store bought = no points. 5 for Easy Handling: Are the pages and binding well reinforced? Is the book easy to handle? Purchased book = no points for work professionally done.)
- b. Originality, Creativity — 10 points (5 for Use of Captions: Are the students and events clearly labeled? 3 for Use of Latin/Greek: Is it original or is it a quote? 2 for Creative Use of Layouts: Are the pages attractive, clever, and varied?).
- c. Artwork — 30 points (10 for the Amount: Is there enough artwork throughout? 10 for Quality: Is it well drawn and done by the student? 10 for Handwritten Lettering: Are captions, titles, Latin/Greek done attractively and by hand? No hand-printed lettering = no points.
- d. Neatness — 10 points (5 for Artwork and Lettering: Are there obvious erasures, or stray pen/pencil/paint marks? 5 for Correctness of Written Text: Is the book relatively free of spelling, grammar, and punctuation errors?)
- e. Content — 10 points (5 for Representation of Entire Year: Does the book show activities and people from the whole year but not from previous years? 5 for Use of Memorabilia: Is there a variety of photos (2), programs, menus, agendas, photos, notes, etc. (2), and a table of contents (1)?)
- f. Theme — 20 points (5 for Visibility of Theme Throughout: Is the theme on more than a few pages? No theme = no points. 5 points for Coordination of Artwork and Theme: Does the art reflect the theme? 5 for Originality of Theme: Is this an original theme or an original spin on a common theme? 5 for Overall Unity/Continuity: How well are all aspects of theme handled?)

For Digital Scrapbooks:

1. You must cite any non-original sources such as art and music and any software package used. **Please note the 30 second rule for borrowed music found in the general rules for Graphic Arts.**
2. Submit your Digital Scrapbook on a flash drive or jump drive.
3. Judging criteria for Digital Scrapbooks:
 - a. Main Cover Page –10 points (5 artistic value, 5 originality of design)
 - b. Originality, Creativity— 15 points (5 layout and use of digital medium, 5 use of captions, 5 use of prose, poetry and literature.)
 - c. Navigation — 10 points (5 ease of browsing and navigating menus and/or chapters, 5 use of table of contents)
 - d. Borrowed Artwork— 15 points (5 amount, 10 quality of artwork)
 - e. Content — 20 points (10 representation of entire year, 10 use of memorabilia - e.g. programs, menus, agendas, photos, video, audio, notes, and variety of content.)
 - f. Original Computer Graphics – 20 points (10 amount, 10 quality of artwork)
 - g. Theme — 20 points (5 visibility of theme throughout, 5 coordination of artwork and theme, 5 originality of theme, 5 overall unity/continuity.)

Chapter T-Shirt

The chapter T-shirt should be submitted to Graphic Arts during Graphic Arts Registration. Be sure to read the Graphic Arts rules. Please be aware of the copyright rules listed in the general graphic arts rules above. The criteria for judging are:

1. Creativity
2. Use of convention theme
3. Visual impact

Olympika & Ludi

These events are dependent on facilities and time constraints!

All participants in Olympika and Ludi events **MUST** wear their own name tag to all events. Anyone who does not have a parental permission form on file (as included in the convention registration packet) will not be able to participate in olympika or ludi events. Please be prompt to all events. In the event that there are too many contestants registered in a track and field events, participants will be limited in the number of events in which they may compete.

Olympika — Swimming, Track, Field, Marathon

Orientation

Orientation information for a specific event will be given at the beginning of the scheduled event.

Miscellaneous

The Olympika will be divided into two divisions: junior division for delegates who have completed grades 7-9 and senior division for those who have completed grades 10-12. The Track and Field competition will include the following events: 100-, 200-, and 400- and 800-meter dashes, marathon (approximately 2-3 miles), 800-meter (4x200) relay (boys, girls, and coed), long jump, high jump, shot put, and discus (or friscus). The marathon is run through campus, not on the track. Spikes are not allowed at track events (including marathon). The Swimming competition will include these events: 50-, 100-, and 200- meter freestyle, 50- and 100- meter backstroke, 50- meter butterfly, 50- meter breaststroke, and 100 or 200- meter individual medley. A delegate may participate in the Track, Field, Marathon, and Swimming competitions and may enter as many events as he/she wishes.

Ludi — Kickball, Basketball, Soccer, Ultimate Frisbee

Registration

Delegates interested in participating in the Ludi events should notify their Sponsors.

Orientation

All Ludi participants will receive information regarding their events at each event.

Miscellaneous

The Ludi, or informal games, consists of five events: kickball, basketball, soccer, ultimate frisbee, and Chess (see below for Ludi Chess). Only JCL delegates are eligible to participate. Kickball, basketball, soccer, and ultimate frisbee are played by chapter teams, with a maximum of one chapter team per event. Each kickball and basketball team consists of up to eight players, with at least half of the players being female. Each soccer team will consist of up to 6 players, with half being female. Each ultimate frisbee team will consist of up to six players, with half being female. At any Ludi event, chapters with too few players may combine players from another chapter that also has too few players to form a complete team. However, chapters may **NOT** have a combined team if they already have a complete chapter team entered. Athletic shoes are required to participate at all ludi events. (Sandals or bare feet will not be allowed.) Only white-soled, athletic shoes are

allowed on the gymnasium floor (basketball). Soccer players may NOT wear cleats. In addition, all soccer players must wear regulation shin guards. The players must provide their own shin guards. Individuals violating this rule will not be allowed to play. Ludi ultimate frisbee players must bring their own frisbees.

Ludi — Chess

Registration

Delegates interested in participating in Ludi Chess can register at the scheduled Ludi Chess Registration Orientation.

All Ludi Chess participants must attend the Ludi Chess Orientation (held at the first scheduled competition site) in order to receive their first matching opponent as well as any other necessary orientation information.

Miscellaneous

Ludi chess players must provide their own playing equipment. Players who do not bring boards may be disqualified if enough boards are not available. Space has been provided at different times throughout convention to enable players to meet with their opponents, play their matches, and/or arrange times for subsequent matches. The competition will be divided into grade level divisions if the number of participants warrants it. Time limitations, order of play, disputes, forfeits, and problems will be the final decision of the tournament director.